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#### **ANALYSING HISTORY**

No. 22

## Everyday life and war – Commemorative culture in the urban space from multiple perspectives

The workshop deals with the social dimension of the First World War and its deeper impact on society. We will emphasise the influence of conflicts on everyday life in different countries. The workshop will look at these changes by reference to aspects such as clothing and food, the role of women and children, education, public health as well as urban planning, while taking the overall historic context and different commemorative cultures into account. Therefore, we will be able to compare everyday life then with our life now and ultimately unravel the lasting impact of the War on our societies.

As part of the HistoryCampus, the workshop will build on your knowledge and understanding of the conflict. Also, the workshop will take advantage of the multitude of museums and historic places in Berlin. You will be asked to bring two items, which represent recorded memory from your own country. Photography, for example, was a widely available technology at this time, leaving a rich fund of evidence of everyday life. However, it could also be a newer photo as it might show us the marks of the Great War today.

At first, the workshop will facilitate an open atmosphere to establish a real 'multiperspectivity' on the Great War by making use of the variety of your cultural and national backgrounds. In order to gain a better understanding of different views and perspectives, they have to be presented and acknowledged as well as seen through the eyes of others . Among others, a fresh approach will be taken by using a newly developed board game that encourages dialogue and multiperspectivity in informal education.

As Berlin offers many opportunities to explore monuments, recorded memories as well as symbols and signs that the First World War has left in the public space and everyday life, excursions will be undertaken in small groups as the second part of the workshop. Our discoveries and new insights will be recorded individually and shared and discussed with the entire group.

In a final step, the collected information and joint results will be structured and presented in a creative collage of different media using photography, video, sound, text, or drawings.

### Workshop speakers:

Marta Anna Gawinek, facilitator for Active Citizenship Education, Warsaw, Poland / Zugdidi, Georgia Taras Grytsiuk, facilitator "Civic Engagement Workshops", Rivne, Ukraine

### No. 1

### Exploring the power of concepts in war and peace – 1914 / 2014

How could concepts like 'fatherland' and 'honour' succeed to create war euphoria all over Europe in 1914? Would this be possible today? In 2014, we speak quite similar to the people who lived in 1914. The languages have changed just a little and so have the concepts at use. However, European societies of 1914 and of 2014 are very different.

There is no single definition of the concept 'honour' for instance, that fits at any time and in any context. Key concepts are, in other words, fluid but yet substantial for public communication and understanding. This workshop aims at exploring social and political realities during the First World

War by means of focusing on key concepts that have been and still are central in European countries, such as 'nation', 'patriotism', 'man', 'honour', 'courage', 'Europe'. These concepts will then be compared to our contemporary understanding, whilst reflecting their societal and personal significance as well as their lasting potential to mobilise political and civic action.

Throughout the workshop you will get the possibility to investigate and discuss how central terms of our language both shape and are shaped by the social context. A study of concepts as 'containers of meaning' might recover how our language is embedded in political and cultural processes revealing a lot of the historical as well as the contemporary contexts of the term. Key concepts can thus shed light on important societal conditions – in this case of the Great War period and of today.

#### Workshop speakers:

Lise Kvande, Norwegian University of Science and Technology, Trondheim Nils Naastad, Norwegian University of Science and Technology, Trondheim Mari Varanes, Norwegian University of Science and Technology, Trondheim Anders Hassing, University of Copenhagen, Denmark

### No. 2 Film propaganda in the First World War

In the First World War soldiers did not just fight with bayonets, artillery and grenades, but also with a movie camera in their hands. Propaganda films were intended to arouse the civilian population's enthusiasm for the war and advertising films called on the people to invest their savings in war bonds. The medium of film assumed great significance and it is not just for this reason that the First World War was considered the first global media event.

In the course of our two-day workshop at the German Historical Museum, we will address the issue of how media was employed in the First World War. You will analyse advertising and propaganda films from Germany and Great Britain and examine original exhibits of the First World War collection at the German Historical Museum. At the end of the workshop, you will have gained a better understanding of the manner in which propaganda was produced during the First World War.

We would very much appreciate if you could search for objects (e.g. an interview, a medal, etc.), film and photographic material from your home country that relates to the First World War and present it to the workshop. We will introduce the workshop in this way. Following this, experts will provide us with input on the subject of 'Propaganda and the First World War'. Together we will review films from 1914 to 1918 and analyze their impacts and their cinematic narratives. We will then subsequently work on the connections and the contextual links between the films and the history of the First World War based on model exhibits of the permanent exhibition at the German Historical Museum. We will end the workshop by presenting your work results, which we will then discuss.

To participate in the workshop you should have a basic knowledge of the First World War and/or history of film and be fluent in German or English.

#### Workshop speakers:

Nikolas Doerr & Philippe Carasco, German Historical Museum, Berlin, www.dhm.de

### No. 3 Myths and images of history on the First World War

Were the people enthusiastic about going to war? Did Europe slide into the war? What is up with the so-called stab-in-the-back legend? There are plenty of myths and images of history revolving around the First World War. What comes to your mind when you think about the 'primal catastrophe of the 20th century'? How do images differ between France, Germany, Poland and Hungary today?

In our workshop we would like to explore all the different history images of the First World War, as well as finding out how they arise. Furthermore we want to figure out how this relates to us today. At the end of the workshop we will know: Even though the past is gone, our history is still present to this very day. History is made and written continuously.

Therefore, you should collect myths and ideas regarding the First World War in your respective home country in advance. It may be a survey (audio or video footage), a photograph or a symbol that you associate with the war. Tell us your 'stories' about the First World War.

After listening to a presentation by a historian, we will visit various memorial sites in small groups accompanied by an expert. What kind of history images will we encounter there (at the museum, at the military cemetery or the war memorial)? What do all those sites tell us about the war and possible historical constructions? Afterwards we will report about our experiences to one another.

You will also find a video box that is freely accessible on the grounds of the HistoryCampus where you will be able to record video statements to certain questions: 'Why are you part of the HistoryCampus?' or 'What comes to our mind when you think of the First World War?'

We will later view these statements and discuss them together. The video footage will be used to make a short film, which will be shown at the closing event. Furthermore we would like to publish the short film on the YouTube channel of the Federal Agency for Civic Education/ bpb as well as on our website.

#### Workshop speakers:

Miriam Vogel, Federal Agency for Civic Education, Bonn Gábor Polyák, University of Pécs / NGO Mérték Media Monitor, Hungary Thomas Großbölting, historian, University of Münster

### No. 4 Once upon a time... there was a Great War

Many of us may know that the Great War broke out in 1914 and lasted four years. You surely know that it affected the whole European continent, its political order, its villages, towns and cities, its nature and – maybe most importantly – its men, women and children. However, are you aware of what exactly happened in Europe one century ago? What exactly did cause the outbreak of the Great War? Which parties were involved? To what extent did the Great War affect civilians? And how was the international conflict eventually solved?

Therefore, we want to deal with these questions in our workshop 'Once upon a time... there was a Great War'. We will look for answers in the four European cities of Dundee (Great Britain), Freiburg (Germany), Gdynia (Poland) and Paris (France). For this purpose, project groups will be formed in the run-up to the HistoryCampus. These project groups will do research on how the respective urban population experienced the Great War. Then, we will develop a standardised survey to discover what present-day urban populations still know about the Great War and the fate of their cities.

The project groups will come together at the HistoryCampus in Berlin. Even if you don't live in one of the four respective cities and thus are not able to participate in the project group, you are however cordially invited to participate in the workshop in Berlin in May. We will present and compare our work results and elaborate explanations for occurring similarities and differences in the survey. We will furthermore prepare and conduct an additional survey for the Berlin population.

The project aims at raising the awareness of the Great War and informing about what happened 100 years ago.

#### Workshop speakers:

Eleanor Mackie, Paris, France Erin Hughes, Freiburg, Germany Jan-Philipp Wagner, Dundee, Great Britain Natalia Chamera, Gdingen, Poland

### No. 5 Peace renegotiated

At the end of the First World War, the Paris Peace Conference in 1919 designed the narrative and geographical architecture of Europe in the 20<sup>th</sup> century in order to prevent another calamity of this kind. Have you ever imagined being in the shoes of a decision maker in this post-war period?

In this workshop you can take over historical responsibility for a moment and understand these negotiations with the aim of establishing peace in Europe within the framework of a simulation game. You play-act a delegate of one of the states that actively participated in the negotiations. However, you have to change sides: no one is allowed to represent one's own country.

In the first part of the event you will simulate the historical negotiations; in the second part, 'Versailles Revisited', you will be even more challenged: How would you influence the form(ation) of Europe if you were able to remake the decisions of 1919 with your historical knowledge from today?

The workshop offers you the unique chance to cross imaginary and historical demarcations and to leave your personal imprint on European history. Together with your negotiating partners, you develop new contracts that might engender a very different status quo of Europe with regard to its geographical configuration and its identity. How could an alternative order have looked like that would have brought about an alternative post-war history?

You should bring arguing skills, fantasy and creativity, courage and diplomatic competence for the simulation of the negotiations and their remake in particular in order to achieve the best result possible. For whom? This remains the key question. From 1914 to 2014 and beyond.

Ideally you are at least 20 years old.

#### Workshop speakers:

Corinna Erlebach, Collegium Hungaricum Berlin, <u>www.hungaricum.de</u> Björn Warkalla & Klaus Schneider, planpolitik, Berlin, <u>www.planpolitik.de</u>

### **COMMEMORATING HISTORY**

### No. 6 Bringing bricks to life – Your ideas of World War One monuments in Europe

Gigantic monuments, silent graveyards, commemorative plaques at central places – which of the First World War monuments do you come across in your hometown? Do they appeal to you, are they still up to date or do you have new ideas for forms of commemoration? Then this is the chance to put your thoughts into action!

Together with young people from different European countries, you will analyse the First World War monuments as historical sources and as representatives of local and national memory. To prepare for the workshop, you will be asked to choose and describe one local monument on an internet platform.

When you meet your fellow workshop members in Berlin, you will discuss the political messages these objects transmit. Are they vindications for the miseries of war and violence? You will talk about how locals deal with their war monument next door and you will examine to what extent various local memorials resemble but also differ from one another.

After having reflected on aspects of the past, you will move on and discuss what a European remembrance of the First World War should look like in the future: What content, perspectives and forms would be adequate? Apart from discussing these issues, you will also meet a stage designer and learn how she goes about visualising abstract ideas.

At the end of the HistoryCampus you can develop and possibly realise either a monument or another form of European remembrance that you believe suits the present time better.

Be creative! Get involved with other Europeans, share your views on memorials and commemoration and thereby contribute to the shaping of new forms of European memory!

#### Workshop speakers:

Caroline Gritschke, historian, House of History Baden-Württemberg, www.hdgbw.de

### No. 7 Drawn – Illustrated (his)stories of colonial soldiers in the Great War

In this workshop you will have the opportunity to deal with the little-known history of colonial soldiers in the First World War and their mission on the side of the colonial powers. The colonial soldiers fought not only in the former colonies of the colonial powers, but were as well sent to the front in Europe. Alone 200.000 colonial soldiers fought on the French side, among them the *Tirailleurs sénégalais*.

As a matter of fact, the presence of soldiers and workers from the colonies lead to intense controversies during the Great War. It stirred polemics that reached their peak shortly after the end of the war, when in the French-occupied Rhineland colonial troops were stationed. In response, German authorities and politicians launched a racist campaign against the colonial soldiers – known as the 'Schwarze Schmach' or 'black disgrace'.

The aim of the workshop is to create an exhibition that will be presented during the HistoryCampus. The material from which the exhibition is to be created consists of comics. These comics, that address the stories of colonial soldiers in the First World War, have been drawn by comic artists in a workshop in February. With the help of an exhibition organiser, it is your job to give this material an order and to develop different parts of the final exhibition (information boards, audio clips,

interviews, texts, photos, etc.) to contextualise and complement the (comic) exhibition of the artists.

For this workshop you should have an interest in working with historical material, in writing or dictating of texts and an interest in the conception of an exhibition.

### Workshop speakers:

Elisabeth Desta, Institute for Applied History – Society and Science in Dialogue, Frankfurt (Oder), www.instytut.net/en

Christian Schmidt, Zeitläufer, Leipzig, www.zeitlaeufer.de

### No. 8 | Europe 14I14 – Youth Editors

The Youth Editors are the voices and reporters of the event Europe 14 | 14. With the assistance of trained young journalists the mixed team will accompany the activities, workshops and happenings of the whole event under a journalistic perspective. You are the editors who will ask questions, write, report and record. The workshop of the Youth Editors of Europe 14 | 14 is a place for learning and experimenting, where you can get intense insights in journalistic and editorial activities.

You will be supported by journalistic experts who help you to compile and revise reports whereby you will have the opportunity to use different journalistic formats: e.g. by giving interviews with participants, speakers and guests of the event, posting photographic impressions and comments of the workshops on Facebook and Twitter or by publishing your reports about certain parts of the event in the festival magazine. With your texts, interviews, audio posts and photos, etc. you will contribute to capture the diverse voices of Europe 14|14 and to create a vivid and comprehensive documentation of the whole event.

Previous journalistic knowledge and skills are welcome but not required for attendance of the workshop. You should be interested in writing and working journalistically and have a good command of English as well.

#### Workshop speakers:

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### No. 9 House of Peace

The (historical) meaning, demonstration of and debate about the First World War varies among the European remembrance and education scene. National perspectives and military history prevail. Discussions and reflections of the First World War still are of minor importance in Germany. Microhistorical, transnational or multiperspectival approaches with links to current historical-political debates are often missing. Subsumption into the European context rarely take place.

In the workshop, you will deal with different European perspectives and will debate the historic relevance of the First World War for the European development process. The aim is to create a concept, which can be a model, an accessory thematic conception as well as some initial mood boards or online dummies, for a real or virtual place of remembrance. You will create an exhibition draft - the so-called 'House of Peace' - that captures different European perspectives and creates a new access to history and the political relevance of the First World War.

During the workshop, we will discuss where this 'House of Peace' could be located and what its full name could be. What type of architecture could be employed and does the place have to come into

real life? Could it also be merely virtual, being international at the same time? Which are the topics of the house and of which kind could the (online) access be?

One further central topic will be the combination of sources and material, keeping in mind museum educational aspects and the future-oriented debate. This workshop will be guided and moderated by an architect, a museum educational officer and a web developer. The workshop might be divided into an artistic and a thematic group.

Creative and/or museum educational experiences are appreciated, but not prerequisite to attend the workshop. You should, however, have an interest in museums, exhibition and possibly architecture.

### Workshop speakers:

Kaja Wesner, Kooperative Berlin, <u>www.kooperative-berlin.de</u> n n

### No. 10 Remember every day

The First World War officially covered 1.563 days. During this period of time countless events took place. Every of these events have an anniversary which can be worth remembering.

This workshop will start with a look into different national school text books and reports about national knowledge and perspectives of the events leading to the war, its course and outcome. Afterwards, further research on the internet, in a library or in museums will be conducted in order to collect a number of events which represent meaningful elements to your personal understanding of the First World War.

We will put these events together in order to create a calendar that provides a piece of memory for every day (or every week / month) of the year. We will illustrate the calendar with materials, e.g. historical newspaper articles, pictures, caricatures, interviews, diary entries, short texts, poems, songs, etc.

### Workshop speakers:

Nils Büsking, Gemeinsam Europa gestalten e.V., Buch

### No. 11 Thinking in pictures – Visualizing conclusions of the HistoryCampus

As a participant of this workshop you will be part of the young editorial staff, who will document essential debates, topics and results of the HistoryCampus. You will use an innovative form of presentation: RSA Animate Style Videos, short films, which illustrate content and visualise interpretations, theses or controversies in a creative and impressive way through a combination of drawing and talking.

If you are good at thinking in pictures, if you can either draw, write, film, cut or edit, and if you are open to innovative methods of explaining and visualising complex topics, historical interpretations or new ideas, then this is the workshop for you!

Prior to the meeting at the HistoryCampus, you will meet your fellow workshop participants and your tutors virtually on an online platform. Your tutors will guide you through a process of researching state-of-the-art animations and other possible ways of visualising complex topics. During this preparatory stage of the HistoryCampus, you will also get in touch with participants of

other workshops in order to identify central questions, core topics, and intriguing issues.

At the workshop in Berlin, you will learn the basic skills of storytelling and you will also talk about conceptualisation and technical implementation of videos. You will work in small groups; each selecting a topic, a question or an assumption related to the First World War that you are going to explore and illustrate. Then, depending on your preferences and skills, you will go out and interview people, draw the animations, produce, edit and cut your video. Here's your chance to be creative!

#### Workshop speakers:

Tina Gotthardt, historian, Hamburg Janosch Delcker, journalist, Berlin

### No. 12 Your World War One story

The centenary of the First World War has triggered a debate on both national and European level, on how and what we should commemorate. In this workshop we will look at how the remembrance of the First World War has developed up to now across Europe in different times and places.

At the start of the workshop you will be asked to present one item of your choice (such as a picture of a monument, still of a movie, extract from a book, a photograph) that in your view is either an excellent or a very poor representation of the First World War and to explain your choice.

We will use this experience to work individually or in small groups on the development of our own story of the First World War focused on what YOU think should be remembered in 2018.

By using interactive, creative and historical skills your working group will make its own well-reasoned remembrance/ story of the First World War for 2018. During the workshop your working group can make a choice out of a variety of heritage related to the First World War and the way it is and has been remembered e.g. newsreels, speeches, diaries, posters and postcards, novels, movies, monuments, museums. Working in small groups, you will develop a storyboard for a YouTube film or another medium e.g. an exposition, based on the reflections and experiences of the workshops. You can make use of digitally available sources, but you can also use your own sources. The YouTube film or other design should highlight what you find important to remember about the First World War for young people today.

For the presentation at the beginning of the workshop in Berlin it is important to bring an item of your choice (e.g. the picture of a monument) - printed as well as in digital form on a USB stick. Furthermore you should take a look at a history textbook (e.g. one you use in school at the moment) and scan the pages about the First World War. These texts are also needed in printed and digital form

Please let us know in advance if you will bring your own laptop or smartphone. This is, however, not a requirement.

#### Workshop speakers:

Ineke Veldhuis Meester, Ambassador EUROCLIO – European Association of History Educators, The Netherlands, <a href="https://www.euroclio.eu">www.euroclio.eu</a>

Elise Storck, ICLON, Leiden University, The Netherlands

Sam van den Eijnden, Erasmus University / EUROCLIO, The Netherlands

Jérémie Speiser, Leiden University / EUROCLIO, The Netherlands

#### **DIGITALISING HISTORY**

### No. 13 Dueting the army postal service

Personal messages have ever since been submitted as well in times of uproar and war. During the First World War, the army postal service delivered approx. 28.7 billions of letters and postcards. Nowadays, the distribution of messages related to actual wars, uprisings and revolutions (f.e. Syria, Libya, Tunisia, Turkey) are far easier, faster and more direct. They are distributed via social networks like Facebook, Twitter, YouTube or Blogs.

What's the story of these messages? In what ways differs the content - i.e. the personal needs, wishes and fears - from the ones 100 years ago? What are the parallels and what are the differences?

In the workshop, we will develop an artistic (audio)- collage compiled of personal messages, reporting different events in history, differing in content but telling the same story. The overlapping of the messages relates events in history that have long passed to current political events and inspires new thinking.

During the workshop, we will compile the relating historic context together with historians, didacts and media practitioners. Furthermore, you will choose army postal service letters and researching blog posts, tweets, Facebook posts and YouTube videos. All of these will hence be put into place and in relation to each other.

The messages will be recorded and dubbed at a sound studio. Historic background information will hence be edited and presented e.g. on DIN A1 charts. This 'duet' and the related charts will be presented at the end of the workshop at the Maxim Gorki theatre in Berlin, and will also be aired on different radio stations, also live (if applicable).

Experience in video editing is appreciated, but not a prerequisite for participating in the workshop. You should have, however, an affinity to social media.

### Workshop speakers:

Miriam Menzel, Kooperative Berlin, <u>www.kooperative-berlin.de</u>

# No. 14 Gaming the Great War! Development of a game prototype about the history of World War One

The First World War contains many stories and there are even more ways and perspectives to tell them. During this workshop one or more game prototypes will be developed making use of the plurality of genres and narrations games can provide to approach the historical reality of the Great War on different pathways.

Games are part of today's (popular) culture and also of our visual and virtual culture of remembrance. The workshop will start with an overview of games that are set at the time of the First World War or even allow its history to be played – within all the limits for its historical representation.

The workshop will focus on developing one or more game prototypes using Unity – an easy to use game engine – to explore the multimedia and interactive options of games and create our own representations of the First World War. The workshop will end with a presentation of our results.

To participate in this workshop you should have common knowledge of computers and be able to use mouse and keyboard accordingly.

#### Workshop speakers:

Christoph Graf, Head Instructor Game Art & 3D Animation / Game Programming, SAE Institute Hamburg, www.hamburg.sae.edu

Christian Huberts, Cultural Studies and Media Studies scholar, Berlin, <a href="www.christianhuberts.de">www.christianhuberts.de</a>
Tobias Miller, media educator, editor-in-chief spielbar.de, Berlin, <a href="www.spielbar.de">www.spielbar.de</a>
Anne Sauer, media educator, editor spielbar.de, Berlin, <a href="www.spielbar.de">www.spielbar.de</a>

### No. 15 History Hackathon

Hackathon relates to the art of hacking and thus is a kind of hacking marathon. During the 'History Hackathon' the participants will have to work fast, be creative and collaborative dealing with the topic of the First World War. We will develop ideas for digital products or educational tools (e.g. an app), which will afterwards be jointly programmed as a prototype.

The ideas and skills of the participants are the main focus of the 'History Hackathon'. Our didactical and methodical aims will be the discussion of abstract historical events and their relation to our time today. The following are some possible options of topics that could be discussed in various teams:

- An informational guide to historical places: historical (i.e. more than 100 years old) places in Berlin will be linked to information, hence located in a map which can be used via the Internet or an app and can then be followed in a digitally guided tour
- Augmented Reality with historic pictures/films: current places (e.g. in Berlin) will be merged with historic visual material to create an impression of ancient times, historic buildings and the dimensions of destruction and change which these places have lived through during the past 100 years

You as participants will figure as software engineers, conceptioners, historians, graphic designers and writers. Together you will decide on-site which 'products' will be developed and how they will be put into life. The results will be documented and reported online. Ideally the results will be published under an open licence and can be developed further after the HistoryCampus is over. Previously researched material and data will be made available for all of you and more material can also be researched during the workshop.

The History Hackathon is offered for advanced participants. First experience with programming and working with digital data are absolutely a prerequisite. In case you have the opportunity you ideally should bring your own devices (e.g. tablet, smartphone etc.).

#### Workshop speakers:

Oliver Baumann, Kooperative Berlin, www.kooperative-berlin.de Daniel Seitz, Mediale Pfade, Berlin, www.medialepfade.de n.n.

### No. 16 | World War One? I LIKE!?

Have you ever imagined how soldiers and their families must have felt like during the First World War? What if social media such as Twitter or Facebook for example, had already existed at that time? What do you think would people of that particular period have shared online?

In this workshop we will focus on various different social and national perspectives on the events leading up to the war, its development and outcome. With information gathered through personal knowledge (maybe even from your family's history), research on the Internet or in libraries as well as through visits to the German Historical Museum and the Museum of Communication, we will create a number of fictional characters.

Furthermore, we will let them interact online and illustrate their experiences with pictures or maybe also with historical newspaper articles, possible fictional articles and other material. Characters will represent different nationalities and social backgrounds and possibly also certain differences within the aforementioned groups. The actual time span of the project might as well include some years before and after the war or focus only on one specific battle.

All of the possible details concerning the different characters, time span and the material and methods used are of course up to discussion once the group for this workshop comes together in Berlin in May.

#### Workshop speakers:

Andreas Christ, Gemeinsam Europa gestalten e.V., Buch

### No. 17 World War One meets Web 2.0

Since the 16<sup>th</sup> century, artists have commented on political actions in their own visual language. Until today, graphic comments serve historians as important references of past times. However, the further creation and perception of a political artwork are apart from each other, the harder it gets to translate the old master's visual codes.

During our workshop we plan to decode political cartoons from the years 1913 until 1914. With the professional support of a historian, we will create an overview of the European crisis at the beginning of the First World War. Aside from historical cartoons, we will look into contemporary forms of visual commenting and expression of opinions. We will take a look at a wide range of material, from viral YouTube videos to political online memes.

Finally we will translate cartoons of the First World War into the visual language of a contemporary young internet audience. You will learn a lot about the outbreak of the First World War while you try and enjoy visual commenting. Along the way, our reinterpretation will make historical cartoons accessible to a young audience.

The workshop will be a creative laboratory. It will be accompanied by Janina Rook, reporter of the French-German TV-magazine ARTE-Yourope, by the media artist group Just.Do.It., the historian and journalist Martin Bayer aka The Wartist and the team of Putsch-Berlin.de.

Background knowledge of internet and graphic software is welcome but not a prerequisite for the participation in the workshop.

#### Workshop speakers:

Thilo Kasper & Team, PUTSCH Berlin, <a href="www.putsch-berlin.de">www.putsch-berlin.de</a>
Janina Rook, reporter ARTE-Yourope, Berlin
Martin Bayer, historian and journalist, Berlin
Ole Fach & Kim Asendorf, Just.Do.It, media artists, Berlin

#### **ENACTING HISTORY**

### No. 18 | Bringing the past to life – Collaborative playwriting

The First World War may be very distant for most of us, but our daily lives are nevertheless intimately connected to this period (1914-1918). It was a time of many social, cultural and political developments and a lot of historical incidents would never have happened if the war had not broken out. Theatre has the possibility to make the obscure past come alive in a wonderfully creative way. Join our playwright workshop!

Dive into the ocean of history, catch facts and situations, learn to develop plots and write your own scenes dealing with aspects of the First World War. Your tutor is Katja Hensel, a renowned German author of numerous contemporary plays. She will guide your writing process and help your story along. You don't have to be an experienced writer. All you need is an interest in doing research on your own and enjoy thinking up stories and dialogues.

In the workshop you will use an innovative online tool called Noodi, which was developed especially for collaborative playwriting. You will be working in groups of four or five students from different countries for approximately four weeks. Via Internet each group will work on one scene and at the end of the workshop will have created their own mini-drama.

One of the mini-dramas will be selected to be directed by a professional director and performed by professional actors on stage during the official celebrations related to the 100<sup>th</sup> centenary of the outbreak of the First World War in Berlin. Whether or not your scene will be selected, you will be invited to the HistoryCampus in Berlin to meet the other writers and your tutor, talk about your experiences and present your mini-drama to other participants of the HistoryCampus.

If you'd like to breathe life into the First World War by writing personal, comical or maybe even strange or disturbing plots for the theatre, join this workshop!

### Workshop speakers:

Katja Hensel, author and actress, Berlin

### No. 19 | Common Ground reloaded – History on stage

History and Theatre! In this workshop, the personal perspectives of workshop participants are made accessible through the resources of the theatre: through a playful engagement with story and history. Here the focus is not on the facts, rather on life as it is lived, on personal experience and subjective perception.

In this workshop you will meet the Berlin youth involved with the 'Common Ground reloaded' project, who have already been using theatrical devices to engage with their ex-Yugoslavian roots over the course of a few weeks: How do the children of the people who had fled from former Yugoslavia to Berlin perceive the conflict today? The Balkans and its conflicts played a crucial role in the beginning of the First World War. Even over the course of the last one hundred years these wounds would never heal completely. The workshop will focus on ways to present both current and historical conflict zones on stage.

Three days of discussion, research and exchanging ideas as well as letting it all out, improvising, practicing and performing together! All you have to bring with you is an interest in the topic and in

getting to know your peers and their perspectives, as well as the desire to play around with movement and theatre. Previous experience is not required!

The workshop will be conducted by the director and actress Suna Gürler, director of the 'Common Ground reloaded' project. 'Common Ground reloaded' is a companion project to the professional production Common Ground from Yael Ronen at the Maxim Gorki Theatre.

#### Workshop speakers:

Suna Gürler, director and actress, Maxim Gorki Theater, Berlin

### No. 20 | Express yourself! – Looking at war from a theatrical angle

Can one approach the First World War by means of theatre? Yes, you can, say the members of 'hidden shakespeare', an improvisational theatre group. In their workshop they will show you how! The workshop is designed for non-actors but if you have experience in acting you are welcome to apply as well.

What do you associate with war in general and, more specifically, with the First World War? How can you express your associations and feelings? In this workshop, you will acquire the tools for a joint creative process. Together with the tutors you are going to explore the theatrical means of expression of body and voice and you will use these means to approach the subject of war from an artistic angle. You will not be asked to re-enact battle scenes of the First World War. Rather, your tutors are interested in your current associations and perspectives looking back on this historic period.

Prior to the actual workshop in Berlin you will be provided with material – most likely in the form of photographs, letters, paintings and texts which you can access online – to familiarize yourself with different aspects of the war period. Once you get to the HistoryCampus you will receive an introductory training session in the basics of improvisational theatre. Having acquired these tools you are going to create short scenes, tableaux vivants ('living' sculptures or photographs), as well as sound pieces that mirror your personal take on the First World War. The theatrical pieces will be performed not only at the final presentation but possibly throughout the Campus in all kinds of places – hallways, streets, cafeteria, etc.

Join this workshop if you would like to explore the universal language of theatre and create your very own performances dealing with the phenomenon of war.

#### Workshop speakers:

Mignon Remé & Rolf Claussen, hidden shakespeare GbR, Hamburg, www.hiddenshakespeare.de

### No. 21 Where were you during the last 100 years?

Our individual cosmos goes far beyond the duration of our own lives. Our lives are marked by traces of previous generations: privileges, secrets, repressed traumatic events, hidden crimes, changed names, forgotten relatives, family rituals, photo albums, heirlooms and expressions...

In Hans-Werner Kroesinger's project, you will develop small personal performances that are research trips into your own past through the last 100 years, an encounter with your own history. The audience is invited to engage in an intimate dialogue with the performers, to listen to another's stories and thereby begin to think about their own past.

Prior to the workshop you should choose a personal item (e.g. a photo, a letter etc.) and bring it with you to Berlin. It will be of use in the workshop as a starting point of the performance.

### Workshop speakers:

Hans-Werner Kroesinger, director and author, Berlin